

WHAT IS CLAIMED IS:

1. A method for creating an electronic bookmark during browsing a web,
comprising:

(a) Sending a browsing command for requiring a specific server to send a
5 specific program from a first random position specified by a user; and

(b) Storing the command to create an corresponding electronic bookmark.

2. The method according to claim 1, wherein the step (a) comprising:

Sending a connection request for establishing connection with the server,
wherein the program is stored in the server; and

10 Sending a playing request for requiring the server to send the specific
program from the first random position.

3. The method according to claim 2, further comprising:

Sending a second playing request for requiring the server to send the
program from a second random position specified by the user; and

15 Identifying one of the playing requests.

4. The method according to claim 1, further comprising the step of ;

Modifying information of the position in the browsing command to a
second random position specified by the user.

5. The method according to claim 1, wherein the browsing command further

comprising an position information of end of playing the program, the position information requires the server to stop playing the program at the a second random position specified by the user.

6. The method according to claim 5, further comprising:

5 Modifying the position information to a third random position specified by the user.

7. The method according to claim 1, wherein the step (a) further comprising:

 Sending a stopping request for requiring the server to stop sending the program at a second random position specified by the user.

10 8. The method according to claim 1, further comprising:

 Storing an additional information associated with the electronic bookmark for explaining the electronic bookmark.

 9. The method according to claim 1, wherein the browsing command is sent with RTSP (Real Time Streaming Protocol).

15 10. A system for creating an electronic bookmark during browsing in a web, comprising:

 application-layer means for sending a browsing command for requiring a specific server to send a specific program from a first random position specified by a user; and

storing means for storing the command to create an corresponding electronic bookmark.

11. The system according to claim 10, wherein the application-layer means comprising:

5 sending means for sending a connection request for establishing connection with the server, wherein the program is stored in the server; and

request means for sending a playing request for requiring the server to send the specific program from the first random position.

12. The system according to claim 10, the browsing command further
10 comprising an position information of end of playing the program, the position information requires the server to stop playing the program at the a second random position specified by the user.

13. The system according to claim 10, further comprising:

editing means for editing the browsing command.

15 14. The system according to claim 10, wherein the application-layer means is further arranged for sending a stopping request for requiring the server to stop sending the program at a second random position specified by the user.

15. The system according to claim 10, wherein the storing means is further used for storing an additional information for explaining the electronic bookmark.

16. A media playing apparatus, comprising:

means for acquiring the media contents;

means for playing the media contents; and

creating means for creating an electronic bookmark, comprising:

5 application-layer means for sending a browsing command for requiring a specific server to send a specific program from a first random position specified by a user; and

storing means for storing the command to create an corresponding electronic bookmark.

10 17. A method for using an electronic bookmark, comprising:

Receiving a request for requiring to execute the electronic bookmark;

Sending a browsing command according to the electronic bookmark to require a specific server to send an specific program from a first random position specified by a user.

15 18. The method according to claim 17, the browsing command further comprising an position information of end of playing the program, the position information requires the server to stop playing the program at the a second random position specified by the user.